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### **EXPERIENCE**

### **Application Developer Apprentice**

### **Texas Roadhouse Support Center**

Louisville, KY, United States - Hybrid Sep. 2024 - Present

- Independently designed and implemented a scalable Angular Material design system aligned with Material Design 3, used across all internal front end applications.
- Independently redesigned and enhanced a mobile point-of-sale system with dark mode support, improving the user experience for over 700 restaurants.

# **UX Design Apprentice**BRIDGEGOOD

Oakland, CA, United States - On Site May 2024 - Aug. 2024

- Led the design and launch of Apprendo, a video-first learning app for creatives of color, developed by a small team in partnership with Google's Tech Equity Collective.
- Applied Google's Design Sprint methodology to conduct 15+ user interviews, prototype in Figma, and present the product to Wells Fargo.

### **PROJECTS**

#### **Con Dex**

 Utilized the design thinking process to create ConDex, a mobile app that helps pop culture convention vendors manage events, finances, and logistics on a centralized platform.

### **Furry Friends**

 Applied the design thinking process to build Furry Friends, a mobile app streamlining client, pet, and schedule management for dog sitters.

### **EDUCATION**

# B.F.A Technical Theatre, Focus in Lighting Design

Western Kentucky University

Honors, Magna Cum Laude

# A.A.S. Computer and Information Technologies

Jefferson Community & Technical College

Honors, Summa Cum Laude

### Technical Certificate in Software Development

Ivy Tech Community College

Honors, Summa Cum Laude

### Foundations of User Experience Design Certification

Google UX Design Professional Certificate, Courseara

### **SKILLS**

### Design

- User Experience
- Interaction Design
- User Interface
- · Responsive Design
- Digital Prototyping
- Wireframing
- Lo & Hi-Fi Mockups
- · Design Systems
- Responsive Design

### Software

- Figma
- Miro
- Trello

### Development

- HTML
- CSS
- Javascript
- Git

#### Research

- User Interviews
- User Testing
- · Competitive Analysis
- · Journey Mapping
- Information Architecture

### Other

- · Agile Methodologies
- Time Management
- · Collaboration & Communication
- Problem Solving